



# FLINT BABINEAUX

## GAME PRODUCER

### About Me

I am a Producer with a focus in Agile Scrum and iterative development with 4 years of experience. I am skilled in iterative workflows, marketing, force multiplying, and I adapt to new technology and onboard with ease.

### Education

#### Champlain College

*Bachelor's in Game Production Management | 2020 - 2024*

- Studied Agile Scrum and its connected processes.
- Worked on numerous projects, each with new teams.
- Gained a comprehensive interdisciplinary understanding of game production.
- Learned from industry veterans from Riot, Bungie, TellTale, and many other studios.
- Took additional psychology and management courses to be best prepared for the industry.

### Certifications

#### Certified Scrum Master

*Scrum Alliance | Issued Mar 2023*

### References

#### Jessie Gagnon

*Program Director: Game Production Management; Business & Publishing*

✉ [jgagnon@champlain.edu](mailto:jgagnon@champlain.edu)

#### Jen Vincent, PhD

*Game Production Professor | Project Manager*

✉ [jvincent@champlain.edu](mailto:jvincent@champlain.edu)

### Experience

#### Lead Producer | Riptide

*3z Studios | Sept 2023 - May 2024*

- Created interactive organization tools to keep the team on track with good pipelines.
- Led conversations around cuts and scope creep.
- Removed blockers by reaching out to professionals and individuals with experience in our blind spots.
- Led marketing efforts on multiple social media platforms.
- Tabled at PAX East and networked, gaining 200+ wishlists on Steam upon launch.

#### Producer | Champlain Game Studio

*Sept 2020 - May 2024*

- Led efforts on creating half a dozen games with different needs and standards.
- Managed many different small teams and aligned visions.
- Communicated among professionals, including a psychologist to create an educational children's game.

### Skills

- Miro, Jira, Confluence, Google sheets, Premiere Pro, Photoshop:
- Unreal, Unity:
- Cuts, team dynamics, conflict resolution, marketing, stakeholder management:
- Analytics, Quality Assurance, recruitment/hiring, contract work:



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